

York Midstate Meltdown Youth Basketball Tournament

January 14-15, 2012, York, NE

Admission:

Adults - \$5, Students (K-12) - \$3, Under K - No Charge
Two coaches admitted free per team.

Gym Locations:

High School (HS1 & HS2)- 1005 Duke Drive
Enter through **East** doors

Middle School (YMS)- 1730 N Delaware Ave.
Enter through **West** doors

Elementary School (YES)- 1501 Washington
Park on **North** side of building, enter
through doors on **West** end

York College Freeman Center- 11th & Delaware Ave.
(YC1 & YC2) Enter through **South** doors

City Auditorium (AUD)- 6th & Nebraska Ave.
Enter through **West** doors

St. Joseph's Catholic School (STJ)- 5th & East Ave.
Park on **West** side of School
Enter through **West** doors
Please do not enter through the South doors.

McCool Junction High School (MC)- 1st Ave. & M St., McCool Junction, NE
Approximately 5 miles south of the I-80 York Exit
on Hwy 81, take the first left into town (93F spur),
school will be on the left, enter through the **North**
gym doors

Tournament Rules:

- * Games will consist of 2-18 minute halves with a running clock, except for time outs and injury. 3rd & 4th will play 2-16 minute halves.
- * No free throws will be shot in the first half except for shooting fouls - no bonus. All other fouls will result in the ball taken out of bounds. With a running clock, this will keep the game moving. In the second half, normal foul shots will be taken after the 7th & 10th fouls.
- * Clock will stop the last minute of the first half and 2 minutes of the second half if score is within 10 points.
- * Pre-game warm-up is 5 minutes and half time is 3 minutes. This may be adjusted to stay on schedule.
- * 2 time outs per half are available for each team. Each team receives 1 time out if games go into overtime - no carryover.
- * Overtime will be 3 minutes in length, clock stopping the last minute. 2nd overtime will be sudden death, scoring at least 2 points.
- * 3rd-5th Grade may step over the line on free throws if no rebound advantage is gained by the shooter.
- * 3rd-5th Grade cannot full court press at any time. Clock will not start when ball is in the backcourt during the last minute of game if score is within 10 points.
- * No full court press allowed in any age after a 15 point lead.
- * Games may run up to 15 minutes ahead of schedule, please have your team ready to play.

Coaches, we are asking for your help in making this a great tournament. Please use appropriate behavior when dealing with officials and the scorer's table. In the event a coach should receive a technical, they will be asked to remain seated the remainder of the game. A second technical will result in removal from the game and possibly the tournament.

Tie Breaker Rules (if needed):

- 1 Head to Head Competition
- 2 Point Differential +/-
- 3 Points Allowed
- 4 Points Scored
- 5 Coin Flip

Thank you for participating in the 3rd York Midstate Meltdown!